

City of Coquitlam

NOTICE OF PUBLIC CONSULTATION

The City has received an application to amend the *Citywide Official Community Plan* (CWOCP). The application proposes an amendment to the land use designations in the Partington Creek Neighbourhood Plan to correct the boundaries of existing “Parks and Recreation” and “Compact Low Density Residential” areas, and to introduce new “Environmentally Sensitive Area” and “Parks and Recreation” areas as shown on the attached map.

If approved, the amendment would facilitate the rezoning and subdivision of approximately 19 single-family lots, four lots for environmental and watercourse protection, and one lot for future parkland.

You are invited to provide input to Council with respect to the above-noted application.

The City of Coquitlam will be receiving the input requested herein up to **July 5, 2023**. Written correspondence can be provided in one of the following ways:

- Email: clerks@coquitlam.ca with “**Section 475 – PROJ 20-052**” in the subject line;
- Regular mail: City Clerk’s Office, 2nd Floor, 3000 Guildford Way, Coquitlam, BC, V3B 7N2;
- In person: Attn: City Clerk’s Office – please place in one of two City Hall drop boxes (3000 Guildford Way, Coquitlam), located at the underground parking entrance or by the main entrance facing Burlington Drive;
- Fax: 604-927-3015.

Additional information about this application can be accessed by contacting Kerry Thompson, Planning and Development Department, at kerry.thompson@coquitlam.ca.

Written submissions provided in response to this consultation, including names and addresses, will become part of the public record which includes the submissions being made available for public inspection at Coquitlam City Hall (at the Planning and Development counter) and potentially on our website as part of a future agenda package at www.coquitlam.ca/agendas.

Should Council decide to approve this application going to a Public Hearing, notification for the hearing will be completed in accordance with the *Local Government Act*.

