MMCD IDS C3D 2022 Update Notes – February 2022

- 1. Pressure Networks
 - a. Updated pressure network functionality for existing and proposed watermain
 - b. Custom Content Catalog for PVC and Ductile Iron
 - c. New Pipe, Fitting and Appurtenance styles and label styles
 - d. Updated Command Settings
 - e. New Pressure Network Catalogs
 - i. MMCD PVC
 - ii. MMCD DI
 - f. New Pressure Network Parts List
 - i. MMCD EX Water HDPE
 - ii. MMCD EX Water PVC DI
 - iii. MMCD PR Water HDPE
 - iv. MMCD PR Water PVC DI
 - g. New Pressure Pipe Styles
 - i. PR WAT (Plan Prof Sect)
 - ii. PR WAT Cross (Plan Prof Sect)
 - 1. Use to show Crossing Pipe Inside Wall in Profile View
 - iii. EX WAT (Plan Prof Sect)
 - iv. EX WAT Cross (Plan Prof Sect)
 - a. Use to show Crossing Pipe Inside Wall in Profile View
 - h. New Pressure Pipe Label Styles
 - i. Plan Profile
 - 1. _<off>
 - 2. EX WAT Plan (Dia Mat)
 - 3. EX WAT Prof (Dia Mat)
 - 4. PR WAT Plan (Dia Mat)
 - 5. PR WAT Prof (Len Grad Dia Mat WAT)
 - a. Uses expression to correct grade sign
 - 6. PR WAT Prof (LVC)
 - 7. PR WAT Plan Prof (Name)
 - a. Use when creating tables
 - ii. Crossing Section
 - 1. EX WAT (Dia WAT)
 - 2. PR WAT (Dia WAT)
 - iii. Crossing Section
 - 1. EX WAT (Dia WAT)
 - 2. PR WAT (Dia WAT)
 - i. New Pressure Pipe Table Style
 - i. PR WAT Pipes
 - j. New Pressure Network Profile View Bands
 - i. Length and Grade
 - k. New Pressure Network Band Set
 - i. Pressure Network EG FG Elev Station

- New Fitting Styles
 - i. _<off>
 - ii. EX WAT Bend
 - iii. PR WAT Bend
 - iv. PR WAT Fitting
 - v. PR WAT Reducer
 - vi. PR WAT Tee
- m. New Fitting Label Styles
 - i. _<off>
 - ii. PR WAT Plan Bend (Angle Sta Coords)
 - iii. PR WAT Plan Fitting (Desc)
 - iv. PR WAT Plan Reducer (Desc)
 - v. PR WAT Plan Tee (Desc Sta Coords)
 - vi. PR WAT Prof Bend (Sta Elev Ang)
 - vii. PR WAT Prof Reducer (Sta Elev Desc)
 - viii. PR WAT Prof Tee (Sta Elev Desc)
- n. New Fitting Table Style
 - i. PR WAT Fittings
- o. New Appurtenance Styles
 - i. _<off>
 - ii. PR WAT Appurtenance
 - iii. PR WAT Hydrant
 - iv. PR WAT Valve
- p. New Appurtenance Label Styles
 - i. _<off>
 - ii. PR WAT Plan Appurtenance (Desc)
 - iii. PR WAT Plan Hydrant (Coords)
 - iv. PR WAT Plan Valve (Dia)
 - v. PR WAT Prof Valve (Dia)
- q. Pressure Network Block Definitions
 - 1. Solid fill add to
 - a. PR Water Cross
 - b. PR Water Hydrant
 - c. PR Water Valve
 - d. PR Water Tee
 - e. PR Water Reducer
 - f. PR Water Robar
 - g. PR Water Valve Branch
 - h. PR Water Bends
- 2. Gravity Networks
 - a. General
 - i. Station, length and elevation label style components now reference 2 decimal places
 - ii. Many styles renamed to shorten the names

- iii. Styles adjusted to improve dragged state performance
- iv. The _<Off> structure style, which is referenced by the Null Structure in the Parts Lists, has been changed to a new _Null Structure, structure style, which shows a circle on Defpoints layer. This makes it easier to label bends with out structures and also to select the null structure to change the name.
- b. Delete parts lists, object style and label styles for water, as this functionality is now available in pressure networks
- c. Parts Lists
 - i. Changed default structure inner dimension to 1200mm for all manholes in all parts lists
 - ii. Fixed incorrect style assignment in the Parts Lists
 - iii. Added MMCD PR Elec and Gas Conduit Parts List
 - 1. Added PR Cond Elec (Plan Prof Sect) pipe style
 - 2. Added PR Cond Gas (Plan Prof Sect) pipe style
- d. Pipe Plan Profile Label Styles
 - i. EX Comb Prof (Dia Mat Len Grade) Aligned
 - 1. Renamed to EX Comb Prof (Dia Mat) Aligned
 - 2. Updated to annotate just diameter and material
 - ii. EX ByLayer Prof (Dia Mat Len Grad) Aligned
 - 1. Renamed to EX ByLayer Prof (Dia Mat) Aligned
 - 2. Updated to annotate just diameter and material
 - iii. EX San Prof (Dia Mat Len Grad) Aligned
 - 1. Renamed to EX San Prof (Dia Mat) Aligned
 - 2. Updated to annotate just diameter and material
 - iv. EX Stm Prof (Dia Mat Len Grad) Aligned
 - 1. Renamed to EX Stm Prof (Dia Mat) Aligned
 - 2. Updated to annotate just diameter and material
- e. Pipe Crossing Profile Label Styles
 - i. Styles renamed with shorter names
 - ii. Better performance with dragged state
- f. Structure Styles
 - i. Plan view Part masking turned on
 - ii. Add the following:
 - 1. PR San CHMB (Plan Prof Sect)
 - 2. PR Stm CHMB (Plan Prof Sect)
 - 3. PR Stm HDWALL (Plan Prof Sect)
 - 4. PR Stm DISCHARGE (Plan Prof Sect)
- g. Structure Label Styles
 - i. EX Comb Profile (Name Rim Elev Sta TOP)
 - 1. Renamed to EX Comb Prof (EXCMH) TOP
 - 2. Style reconfigured to perform better in dragged state
 - 3.
 - ii. EX San Profile (Name Rim Elev Sta TOP)
 - Renamed to EX Comb Prof (EXSMH) TOP

- 2. Style reconfigured to perform better in dragged state
- iii. EX Stm Profile (Name Rim Elev Sta TOP)
 - 1. Renamed to EX Stm Prof (EXDMH) TOP
 - 2. Style reconfigured to perform better in dragged state
- iv. Ex Comb Prof (Inv Elevs BOT)
 - 1. Renamed to EX Comb Prof (Inv Elevs) BOT
 - 2. Style reconfigured to perform better in dragged state
- v. Ex San Prof (Inv Elevs BOT)
 - 1. Renamed to EX San Prof (Inv Elevs) BOT
 - 2. Style reconfigured to perform better in dragged state
- 3. Points and Description Keys
 - a. 00 Misc Spot and Linear Features
 - i. Add BK code for Bike Rack, Misc Bike Rack point style, EX Misc Bike Rack block
 - ii. Add BN code for Bench, Misc Bench point style and EX Misc Bench block
 - iii. Add PR code for Parking Post, Misc Parking Post point style and EX Misc Parking Post block
 - iv. Add PM code for Parking Meter, Misc Parking Meter point style and EX Misc Parking Meter block
 - v. Added PPS code for Parking Pay Station, Misc Parking Pay Station point style and EX Misc Parking Pay Station block
 - vi. Add GAR code for Garbage Bin, Misc Garb Bin point style and EX Misc Garb Bin block
 - vii. Changed BUS* to BUS and now references Misc Bus Shelter point style, and block EX Misc Bus Shelter (BUS* used to be a linework shot, now references a symbol)
 - viii. BG* (Building) changed to BLD* to eliminate conflict with BGP (Building Post)
 - ix. PG* (Playground Edge) changed to PGE* to eliminate conflict with PGW (Util Power Guy Wire)
 - x. RRB* (Railroad Ballast) changed to RB*
 - xi. RRS (Railroad Signal) changed to RS
 - xii.
 - b. 01 Roads Walks Driveways
 - i. Removed CB, CBC, CBD, CBMH and CBR as these are found in 04 Storm Sewer and Drainage
 - ii. CR* (Crown) changed to CRN* to eliminate conflict with CRK* (Creek)
 - c. 02 Topography
 - i. CK* (Creek) changed to CRK* to eliminate conflict with CK (Cable Kiosk)
 - ii. PD* (Pond) changed to PND* to eliminate conflict with PDT* (Power Duct Traced)
 - iii. RC* (Road Cut) changed to RDC* to eliminate conflict with RCK (Rock)
 - d. 03 Sanitary
 - i. Add SOC for Sanitary Inspection Chamber (symbol already in DWT)
 - ii. Add SVT for Sanitary Vent, San Vent point style and EX San Vent block
 - iii. Add SF for Sanitary Flush, San Flush point style and EX San Flush block

- iv. Add SVA, San VIv Air point style and EX San VIv Air block
- e. 04 Storm Sewer and Drainage
 - i. Add DIC for Storm Inspection Chamber (symbol already in DWT)
 - ii. Add DVT for Stm Vent, Stm Vent point style and EX Stm Vent
- f. 05 Watermain
 - i. Change AV code to WVA (Water Valve Air)
 - ii.
- g. 06 Survey
 - i. PK (Surv PK Nail) changed to PKN to eliminate conflict with PK (Power Kiosk)
- h. 07 Utility Power
 - The following codes were changed to change the H (which used to stand for Hydro) to P (which stands for Power). All survey codes and block names now reference P for Power.
 - HDT* → PDT*
 - 2. HGW → PGW
 - 3. HJB \rightarrow PJ
 - 4. $HK \rightarrow PK$
 - 5. HMH → PMH
 - 6. HMRK → PMRK
 - 7. HP \rightarrow PP
 - 8. HPD → PPD
 - 9. HPI* → PPI
 - 10. HPL → PPL
 - 11. HPLD → PPLD
 - 12. HT → PT
 - 13. HV → PV
 - ii. Add PS, Util Powr Splice Box point style and EX Util Powr Splice Box block
 - iii. Add PGN, Util Powr Gen point style and EX Util Powr Gen block
- i. 08 Utility Lighting and Signals
 - Add LCC for Utility Lighting Cluster Crossed, Util Light Cluster Crossed point style and EX Util Light Cluster Crossed block
 - ii. Add LCS for Utility Lighting Cluster Straight, Util Light Cluster Straight point style and EX Util Light Cluster Straight block
 - iii. Add LMH with Util Light MH point style and EX Util Light MH block
 - iv. LJB (Light Junction Box) changed to LJ
 - v. LK (Light Kiosk) add which references Util Light Kiosk point style and EX Util Light Kiosk block
 - vi. LV (Light Vault) add which references Util Light Vault point style and EX Util Light Vault block
 - vii. Add LS with Util Light Splice Box point style and EX Util Light Splice Box block
 - viii. Add LSP with Util Light Davit Signal Pole point style and EX Util Light Traf Signal Pole block
- j. 10 Utility Telephone and Cable TV
 - CJB (Cable Junction Box) changed to CJ

- ii. TJB (Telephone Junction Box) change to TJ
- iii. TK* (Telephone Kiosk) changed to TK and now references point style
- iv. Add TS with Util Tel Splice Box point style and EX Util Tel Splice Box block
- v. Add CS with Util CTV Splice Box point style and EX Util CTV Splice Box block
- k. 11 Vegetation
 - i. BL* changed to BSL* to eliminate conflict with BLO (Water Blowoff)
- I. Point style names have been abbreviated
- 4. Alignment Styles
 - a. Renamed alignment style to shorten names
 - b. Deleted PR Watermain, PR Sanitary Sewer and PR Storm Drain
 - c. Add PR Trail Centreline
- 5. Alignment Label Styles
 - a. All station, length and geometry components now report the station value to 2 decimal places (was 3). Tables have been updated also
 - b. Station Offset
 - i. Add Int Align Sta (Drag Left) and Int Align Sta (Drag Right) to label the alignment names, stations and coordinates at the intersection of 2 alignments
 - ii. Add Feat (Left) and Feat (Right) to label features to the left and right of alignments
 - iii. Add LOC (Left) and LOC (Right) these are Limit of Construction label styles that label
- 6. Profile Label Styles
 - a. Grade Breaks
 - i. Elevation components in labels now display 2 decimals (was 3)
 - b. Curve
 - i. Elevation components in labels now display 2 decimals (was 3)
- 7. Profile View Label Styles
 - a. All Elevation components in labels now display 2 decimals (was 3)
 - b. All Station components in labels now display 2 decimals (was 3)
 - c. Band Styles
 - i. All Elevation components in labels now display 2 decimals (was 3)
 - ii. All Station components in labels now display 2 decimals (was 3)
- 8. General → Multipurpose Styles
 - a. Marker Styles
 - i. Offset Elevation (Plotted Sections) renamed to OS Elev (Plot Sect) and text height changed to 1.5
 - ii. Offset Elevation Code (Section Editor) renamed to OS Elev Code (Sect Edit)
 - iii. Offset Elevation (Section Editor) renamed to OS Elev (Sect Edit)
 - iv. Added ROW (Right of Way) to be used with Section View Profile Grades to label ROW locations
 - b. Link Styles
 - i. Grade (Plotted Section) renamed to Grade (Plot Sect) and text height changed to 1.5
 - ii. Grade (Section Editor) renamed to Grade (Sect Edit)

- iii. Slope (Plotted Sections) renamed to Slope (Plot Sect) and text heigh changed to 1.5
- iv. Slope (Section Editor) renamed to Slope (Sect Edit)
- c. Shape Styles
 - i. Added Transparent Solid shape style for colours 1 through 8
 - ii. Densified dot hatching in section view for Dot shape styles

9. Block Definitions

- a. Block renamed to more abbreviate yet still intuitive names
- b. Renamed all blocks with suffix "Civil 3D" to suffix "C3D"
- c. Renamed all blocks with suffix "AutoCAD" suffix "ACAD"
- d. Renamed EX Util Junct Box to EX Util Light Junct Box
- e. Add PR Stm Chamb (ACAD) and PR Stm Chamb (C3D)
- f. Add PR San Chamb (ACAD) and PR San Chamb (C3D)
- g. Add PR Stm MH Clean (ACAD) and PR Stm MH Clean (C3D)
- h. Add PR Stm Valve Ctrl, PR San Valve Ctrl and PR Wat Valve Ctrl. These are control valves with visibility states for Enclosure and No Enclosure.
- i. Add PR Stm Discharge (ACAD) and PR Stm Discharge (C3D)
- j. Add PR Stm Headwall (ACAD) and PR Stm Headwall (C3D)
- k. Add EX San Septic Tank and PR San Septic Tank
- I. Add EX San Vent and EX Stm Vent
- m. Add EX San Pig Port and PR San Pig Port (Pigging Port)
- n. Add EX Util Powr Gen and PR Util Powr Gen (Generator)
- o. Add EX San Flush and PR San Flush
- p. Add EX San Vlv Air and PR San Vlv Air
- q. Add EX Misc Bike Rack
- r. Add EX Misc Bench
- s. Add EX Misc Gate (non annotative with visibility states for person and vehicle)
- t. Add EX Misc Parking Post
- u. Add EX Misc Parking Pay Station
- v. Add EX Misc Parking Meter
- w. Add EX Util Light Cluster Crossed
- x. Add EX Util Light Cluster Straight
- y. Add EX Util Light MH
- z. Add EX Util Light Kiosk
- aa. Add EX Util Tel Kiosk
- bb. Add EX Util Light Vault
- cc. Add EX Util Powr Splice Box
- dd. Add EX Util Light Splice Box
- ee. Add EX Util CTV Splice Box
- ff. Add EX Util Tel Splice Box
- gg. Edit EX Util Light Junct Box to change J to LJ
- hh. Edit EX Util Powr Junct Box to change J to PJ
- ii. Edit EX Util Tel Junct Box to change J to TJ
- jj. Edit EX Misc Sign to reduce size and simplify the block

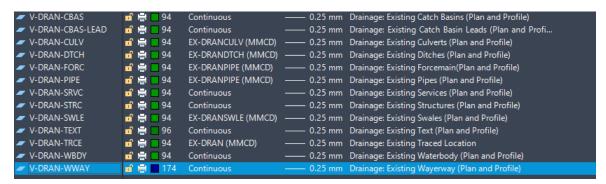
- kk. Edit PR Misc Sign to reduce size and simplify the block
- II. All EX Util Powr* blocks with letter H inside the block (which stood for Hydro) have now been updated to change the letter H to a letter P (for Power)
- mm. Add PR Misc Gate (Dynamic and non-annotative)
- nn. Deleted PR Sanitary Cleanout
- oo. Deleted PR Water Bend 11.25, PR Water Bend 22.5, PR Water Bend 45, PR Water Bend 90 as these have been replaced with dynamic block PR Water Bends (visibility states for bend angle)
- pp. Deleted EX Water Bend 11.25, EX Water Bend 22.5, EX Water Bend 45 and EX Water Bend 90 as these have been replaced with dynamic block EX Water Bends (visibility states for bend angle)
- gg. PR San Valve add solid hatch
- rr. PR San Srvc Clean Prof add solid hatch
- 10. Layers, Colours and CTB
 - a. Layer Groups renamed to be more abbreviated
 - b. Lineweights assigned to all layers to match those assigned in CTB
 - c. Some layer colours and lineweights adjusted for better visibility and to align properly with CTB
 - d. Renamed V-ROAD-BVLD to V-ROAD-BLVD
 - e. CTB updates to help better distinguish underground and to align with lineweights assigned to layers
 - f. MMCD Colour with Black Annotation.ctb updated so all annotations are black / grey and every other colour plots the colour. This also warranted layer colour adjustments to TEXT and ANNO layers.
 - g. Deleted C-COMB-* layers (proposed combined sanitary and storm)
 - h. Consolidate proposed sanitary structure layers to C-SSWR-STRC
 - i. Delete C-SSWR-VALV
 - i. New layers
 - i. V-WATR-BEND w/colour 153 (60% screen 0.13mm LW) for part display
 - ii. C-WATR-AREA assigned DASHED2 linetype
 - iii. C-WATR-PIPE-CASE, C-SSWR-PIPE-CASE and C-DRAN-PIPE CASE for pipe casings
 - iv. C-ROAD-SHAP-TRAN for transparent shape styles
 - v. V-WATR-PIPE-IRRG, V-WATR-STRC-IRRG, C-WATR-PIPE-IRRG, C-WATR-STRC-IRRG for irrigation
 - vi. R-WATR-PIPE-IRRG, R-WATR-STRC-IRRG (Existing Recorded Assets)
 - j. V-PROP-ESMT and C-PROP-ESMT have been assigned linetype HIDDEN2
 - k. All C3D* layers (Object Layers) renamed to C3D* for better sorting
 - I. EX Watermain V-WATR-* layer colours and lineweights adjusted to provide better differentiation between existing and proposed watermain

| ✓ V-WATR-TEXT | 🔐 🖶 🔲 163 | Continuous | 0.25 mm Water: Existing Text (Plan and Profile) |
|--------------------|-----------|----------------|--|
| ✓ V-WATR-BEND | 🔐 🖶 🔳 153 | Continuous | —— 0.13 mm Water: Existing Valves (Plan and Profile) |
| ✓ V-WATR-VALV | 🔐 🖶 🔳 151 | Continuous | 0.25 mm Water: Existing Valves (Plan and Profile) |
| ✓ V-WATR-TRCE | 🔐 🖶 🔳 151 | EX-WATR (MMCD) | 0.25 mm Water: Existing Traced Location (Plan and Profile) |
| ✓ V-WATR-STRC-IRRG | 💣 🖶 🔳 151 | Continuous | 0.25 mm Water: Existing Irrigation Structures (Plan and Profile) |
| ✓ V-WATR-STRC | 💣 🖶 🔳 151 | Continuous | —— 0.25 mm Water: Existing Structures (Plan and Profile) |
| ✓ V-WATR-SRVC | 💣 🖶 🔳 151 | Continuous | —— 0.25 mm Water: Existing Service Lines (Plan and Profile) |
| ✓ V-WATR-PIPE-IRRG | 💣 🖶 🔳 151 | HIDDENX2 | 0.25 mm Water: Existing Irrigation Pipes (Plan and Profile) |
| ✓ V-WATR-PIPE | 💣 🖶 🔳 151 | EX-WATR (MMCD) | 0.25 mm Water: Existing Pipes (Plan and Profile) |
| ✓ V-WATR-HYDR-LEAD | 💣 🖶 🔳 151 | Continuous | —— 0.25 mm Water: Existing Hydrant Leads (Plan and Profile) |
| ✓ V-WATR-HYDR | 🗗 🖨 🔳 151 | Continuous | 0.25 mm Water: Existing Hydrants (Plan and Profile) |

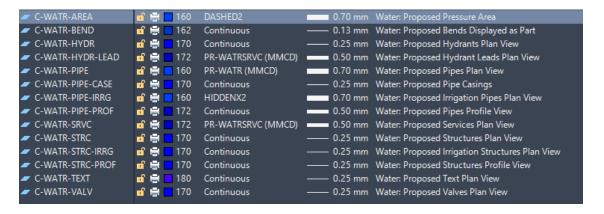
m. EX Sanitary V-SSWR* layers changed to colour 36 (60% screen 0.13mm LW) for better differentiation between existing and proposed SSWR

| ✓ V-SSWR-VALV | d 🖨 🔣 36 | Continuous | —— 0.25 mm | Sanitary: Existing Valves (Plan and Profile) |
|---------------|-----------------|--------------------|------------|---|
| ✓ V-SSWR-TRCE | 🖆 🖶 🔲 36 | EX-SSWR (MMCD) | —— 0.25 mm | Sanitary: Existing Traced Location |
| V-SSWR-STRC | 💣 🖶 🔲 36 | Continuous | 0.25 mm | Sanitary: Existing Structures (Plan and Profile) |
| ✓ V-SSWR-SRVC | 💣 🖶 🔲 36 | Continuous | —— 0.25 mm | Sanitary: Existing Service Lines (Plan and Profile) |
| ✓ V-SSWR-PIPE | 🔐 🖶 🔲 36 | EX-SSWR (MMCD) | —— 0.25 mm | Sanitary: Existing Pipes (Plan and Profile) |
| V-SSWR-FORC | 💣 🖶 🔲 36 | EX-SSWRFORC (MMCD) | 0.25 mm | Sanitary: Existing Pipes Forcemain (Plan and Profile) |
| ✓ V-SSWR-TEXT | 🗗 🖶 🔲 34 | Continuous | —— 0.25 mm | Sanitary: Existing Text (Plan and Profile) |

n. EX Drainage V-DRAN* layers



o. PR Watermain C-WATR-* layers colours adjusted for better lineweight plotting control



p. PR Sanitary C-SSWR-* layers colours adjusted for better lineweight plotting control

| C-SSWR-AREA | 🚅 🖶 🔲 22 | DASHED2 | 0.70 mm | Sanitary Sewer: Proposed Area |
|------------------|----------|--------------------|------------|--|
| C-SSWR-FORC | 🚅 🖶 🔲 22 | PR-SSWRFORC (MMCD) | 0.70 mm | Sanitary Sewer: Proposed Forceman Plan |
| C-SSWR-FORC-PROF | 🔐 🖶 🔲 20 | Continuous | 0.50 mm | Sanitary Sewer: Proposed Forcemain Profile |
| C-SSWR-PIPE | 🔐 🖶 🔲 22 | PR-SSWR (MMCD) | 0.70 mm | Sanitary Sewer: Proposed Pipes Plan View |
| C-SSWR-PIPE-CASE | 🔐 🖶 📙 10 | Continuous | 0.25 mm | Sanitary Sewer: Proposed Pipe Casing |
| C-SSWR-PIPE-PROF | 🔐 🖶 🔲 20 | Continuous | 0.50 mm | Sanitary Sewer: Proposed Pipes Profile View |
| C-SSWR-SRVC | 🔐 🖶 🔲 20 | PR-SSWRSRVC (MMCD) | 0.50 mm | Sanitary Sewer: Proposed Service Lines Plan View |
| C-SSWR-STRC | 🔐 🖶 📙 10 | Continuous | 0.25 mm | Sanitary Sewer: Proposed Structures Plan View |
| C-SSWR-STRC-PROF | 🔐 🖶 📙 10 | Continuous | —— 0.25 mm | Sanitary Sewer: Proposed Structures Profile View |
| C-SSWR-TEXT | 🔐 🖶 📕 14 | Continuous | —— 0.25 mm | Sanitary Sewer: Proposed Text |
| C-SSWR-VALV | 🔐 🖶 📙 10 | Continuous | 0.25 mm | Sanitary Sewer: Proposed Structures Plan View |

q. C-DRAN-* layers colours adjusted for better lineweight plotting control

| C-DRAN-AREA | 100 | DASHED2 | 0.70 mm | Drainage: Proposed Catchment Area |
|------------------|-----------|--------------------|------------|--|
| | | | | |
| C-DRAN-CBAS | 💣 🖶 🔃 92 | Continuous | —— 0.25 mm | Drainage: Proposed Catch Basins Plan View |
| C-DRAN-CBAS-LEAD | 💣 🚔 🔃 90 | PR-DRANSRVC (MMCD) | 0.50 mm | Drainage: Proposed Catch Basin Leads Plan View |
| C-DRAN-CULV | 💣 🚔 📘 100 | PR-DRANCULV (MMCD) | 0.70 mm | Drainage: Proposed Culverts Plan View |
| C-DRAN-DTCH | 🔐 🚍 90 | PR-DRANDTCH (MMCD) | 0.50 mm | Drainage: Proposed Ditches Plan View |
| C-DRAN-FORC | 🔐 🚍 100 | PR-DRANPIPE (MMCD) | 0.70 mm | Drainage: Proposed Pipes Plan View |
| C-DRAN-FORC-PROF | 💣 🚔 🔃 90 | Continuous | 0.50 mm | Drainage: Proposed Pipes Profile View |
| C-DRAN-PIPE | 🔐 🚍 100 | PR-DRANPIPE (MMCD) | 0.70 mm | Drainage: Proposed Forcemain Plan View |
| C-DRAN-PIPE-CASE | 💣 🚔 🔃 92 | Continuous | 0.25 mm | Drainage: Proposed Pipe Casing |
| C-DRAN-PIPE-PROF | 💣 🚔 🔃 90 | Continuous | 0.50 mm | Drainage: Proposed Forcemain Profile View |
| C-DRAN-SRVC | 💣 🚔 🔃 90 | PR-DRANSRVC (MMCD) | 0.50 mm | Drainage: Proposed Services Plan View |
| C-DRAN-STRC | 💣 🚔 🔃 92 | Continuous | 0.25 mm | Drainage: Proposed Structures Plan View |
| C-DRAN-STRC-PROF | 🔐 🚍 92 | Continuous | 0.25 mm | Drainage: Proposed Structures Profile View |
| C-DRAN-SWLE | 💣 🚔 🔼 90 | PR-DRANSWLE (MMCD) | 0.50 mm | Drainage: Proposed Swale Plan View |
| C-DRAN-TEXT | 🔐 🚍 82 | Continuous | —— 0.25 mm | Drainage: Proposed Text Plan View |
| C-DRAN-WBDY | 💣 🚔 🔼 90 | Continuous | 0.50 mm | Drainage: Proposed Waterbody Plan View |
| C-DRAN-WWAY | 🖆 🖶 🔲 90 | Continuous | 0.50 mm | Drainage: Proposed Waterway Plan View |

r. EX Survey V-SURV-* layer colours and lineweights

| ✓ V-SURV-CTRL | 🚅 🚍 210 | Continuous | —— 0.25 mm | Survey Control Monuments and Traverse Stations |
|---------------|-----------|------------|------------|---|
| ✓ V-SURV-EVDC | 🔐 🚔 🔲 210 | Continuous | —— 0.25 mm | Survey: Survey Evidence, IP's, Wood Posts, I Pipes, etc |
| ✓ V-SURV-GONE | 🔐 🚔 🔲 210 | Continuous | 0.25 mm | Survey: Destroyed Monuments and Traverse Stations |
| ✓ V-SURV-INFO | 🔐 🚔 🔲 210 | Continuous | 0.25 mm | Survey: Control Text - Pnt Type, Accuracy, Info etc |
| ✓ V-SURV-PNTS | 🔐 🚔 🔲 210 | Continuous | 0.25 mm | Survey: Points (C3D) |
| ✓ V-SURV-TEXT | 🔐 🚔 🔲 212 | Continuous | 0.25 mm | Survey: Text and Annotation |

s. EX Combined V-COMB-* layer colours and lineweights

| ✓ V-COMB-PIPE | 🚅 🖶 224 | EX-COMB (MMCD) | —— 0.25 mm | Combined: Existing Pipe (Plan and Profile) |
|---------------|-----------|----------------|------------|--|
| ✓ V-COMB-SRVC | 🔐 🖶 🔲 224 | Continuous | —— 0.25 mm | Combined: Existing Service (Plan and Profile) |
| ✓ V-COMB-STRC | 🚅 🚍 224 | Continuous | 0.25 mm | Combined: Existing Structures (Plan and Profile) |
| ✓ V-COMB-TEXT | 🚅 🗏 226 | Continuous | —— 0.25 mm | Combined: Existing Text (Plan and Profile) |

t. EX Property V-PROP-* layer colours and lineweights

| ✓ V-PROP-BNDY | 1 | Continuous | —— 0.25 mm | Property: Existing Boundaries |
|--------------------|---------------|---------------|------------|---|
| ✓ V-PROP-BNDY-MUNI | a | Continuous | | Property: Municipal Boundaries |
| ✓ V-PROP-ESMT | a | HIDDEN2 | | Property: Existing Easements |
| ✓ V-PROP-LOTS | 1 | Continuous | | Property: Existing Lots |
| ✓ V-PROP-ROW~ | 1 ■ 35 | EX-ROW (MMCD) | | Property: Existing ROW's |
| ✓ V-PROP-TEXT | 1 | Continuous | | Property: Existing Address, Area, ID Text |

u. EX Roads Markings V-ROAD-MRKG* layer colours and lineweights

| V-ROAD-MRKG-YELP | 📅 🖶 🔃 56 | ALGN-DECL | —— 0.25 mm | Roads: Pavement Marking - Passing Yellow Line |
|--------------------|-------------|--------------|------------|--|
| V-ROAD-MRKG-YELO | 💣 🖶 🔲 56 | ALGN-YL | —— 0.25 mm | Roads: Pavement Marking - Yellow Line |
| V-ROAD-MRKG-YELD | 💣 🖶 🔲 56 | ALGN-DYL | 0.25 mm | Roads: Pavement Marking - Double Yellow Line |
| V-ROAD-MRKG-XWLK | 💣 🖶 🔲 56 | Continuous | 0.25 mm | Roads: Pavement Marking - Crosswalk |
| V-ROAD-MRKG-URPL | 💣 🖶 🔲 56 | ALGN-BWL-URB | 0.25 mm | Roads: Pavement Marking - Broken White Line - Ur |
| V-ROAD-MRKG-DECL | 💣 🖶 🔲 56 | ALGN-DECL | 0.25 mm | Roads: Pavement Marking - Deceleration Lane |
| V-ROAD-MRKG-BRKN | 💣 🖶 🔲 56 | ALGN-BWL | 0.25 mm | Roads: Pavement Marking Broken White Line - Rura |
| V-ROAD-MRKG-ARRW | 💣 🖶 🔲 56 | Continuous | 0.25 mm | Roads: Pavement Marking - Direction Arrow |
| V-ROAD-MRKG | 💣 🖶 🔲 56 | Continuous | 0.25 mm | Roads: Existing Pavement Markings |
| ✓ V-ROAD-MRKG-WHIT | ㎡ 🚔 🔲 white | Continuous | —— 0.25 mm | Roads: Pavement Marking - White Line |

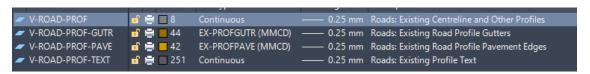
v. EX Roads Edges V-ROAD-EDGE* layer colours and lineweights

| ✓ V-ROAD-EDGE | 124 | EX-ROADEDGE(MMCD) | —— 0.25 mm | Roads: Existing Road Edge |
|--------------------|-----|-------------------|------------|------------------------------------|
| ✓ V-ROAD-EDGE-ASPH | 124 | EX-ROADEDGE(MMCD) | —— 0.25 mm | Roads: Existing Road Edge Asphalt |
| V-ROAD-EDGE-CONC | 124 | EX-ROADEDGE(MMCD) | 0.25 mm | Roads: Existing Road Edge Concrete |
| V-ROAD-EDGE-DIRT | 124 | EX-DIRT (BCMoT) | 0.25 mm | Roads: Existing Road Edge Dirt |
| ✓ V-ROAD-EDGE-GRAV | 124 | EX-GRAV (BCMoT) | —— 0.25 mm | Roads: Existing Road Edge Gravel |

w. EX Roads SW CG DW, V-ROAD-WALK*, V-ROAD-CURB*, V-ROAD-DRIV* layer colours and lineweights

| V-ROAD-CURB | 45 | Continuous | 0.25 mm Roads: Existing Curb |
|-------------------------|------------|-----------------|--|
| V-ROAD-CURB-ASPH | <u>42</u> | Continuous | 0.25 mm Roads: Existing Asphalt Curb |
| ✓ V-ROAD-CURB-ASPH-TOP~ | <u>42</u> | Continuous | 0.25 mm Roads: Existing Asphalt Curb Top |
| V-ROAD-CURB-CONC | 45 | Continuous | 0.25 mm Roads: Existing Concrete Curb |
| ✓ V-ROAD-CURB-CONC-TOP~ | 45 | Continuous | 0.25 mm Roads: Existing Asphalt Curb Top |
| V-ROAD-DRIV-ASPH | 4 2 | Continuous | 0.25 mm Roads: Existing Asphalt Driveways |
| V-ROAD-DRIV-BRIK | 48 | Continuous | 0.25 mm Roads: Existing Brick Driveways |
| V-ROAD-DRIV-CONC | 45 | Continuous | 0.25 mm Roads: Existing Concrete Driveways |
| V-ROAD-DRIV-DIRT | 46 | EX-DIRT (BCMoT) | 0.25 mm Roads: Existing Dirt Driveways |
| V-ROAD-DRIV-GRAV | 4 6 | EX-GRAV (BCMoT) | 0.25 mm Roads: Existing Gravel Driveways |
| V-ROAD-WALK | 45 | Continuous | 0.25 mm Roads: Existing Sidewalks |
| V-ROAD-WALK-ASPH | 4 2 | Continuous | 0.25 mm Roads: Existing Asphalt Sidewalks |
| V-ROAD-WALK-BRIK | 48 | Continuous | 0.25 mm Roads: Existing Brick Sidewalks |
| V-ROAD-WALK-CONC | 45 | Continuous | 0.25 mm Roads: Existing Concrete Sidewalks |
| V-ROAD-WALK-DIRT | 46 | EX-DIRT (BCMoT) | 0.25 mm Roads: Existing Dirt Sidewalks |
| V-ROAD-WALK-GRAV | 4 6 | EX-GRAV (BCMoT) | 0.25 mm Roads: Existing Gravel Sidewalks |
| | | | |

x. EX Roads Profile V-ROAD-PROF* layer colours and lineweights



y. EX Roads z_Other layer colours and lineweights

| ✓ V-ROAD-BARR | d 🖶 🔲 8 | EX-BARR (BCMoT) | —— 0.25 mm | Roads: Existing Barriers |
|--------------------|-----------------|------------------|------------|--|
| ✓ V-ROAD-CNTR | d 🖶 🔳 8 | EX-CENTRE (MMCD) | —— 0.25 mm | Roads: Existing Centreline |
| ✓ V-ROAD-CRWN | a 🖶 🔳 8 | Continuous | 0.25 mm | Roads: Existing Crowns |
| ✓ V-ROAD-SCTN | 🖆 🖶 🔲 42 | Continuous | 0.25 mm | Roads: Existing Ground Section Data |
| ✓ V-ROAD-SCTN-TEXT | 💣 🖶 🔲 251 | Continuous | 0.25 mm | Roads: Existing Section Text |
| ✓ V-ROAD-SIGN | a 🖶 🔳 8 | Continuous | 0.25 mm | Roads: Existing Signs |
| ✓ V-ROAD-SPOT-ASPH | 🖆 🖶 🔲 42 | Continuous | 0.25 mm | Roads: Existing Spot Elevation Asphalt |
| ✓ V-ROAD-SPOT-GRAV | 🖆 🖶 🔲 46 | Continuous | 0.25 mm | Roads: Existing Spot Elevation Gravel |
| ✓ V-ROAD-TEXT | 💣 🖶 🔲 251 | Continuous | 0.25 mm | Roads: Existing Street Names |
| ✓ V-ROAD-TRAL-BIKE | 💣 🖶 🔳 45 | Continuous | —— 0.25 mm | Roads: Existing Bike Trails |
| ✓ V-ROAD-TRAL-GPS | 💣 🖶 🔳 45 | Continuous | —— 0.25 mm | Roads: Existing GPS Trails |
| ✓ V-ROAD-TRAL-URBN | d 🖶 🔲 45 | Continuous | —— 0.25 mm | Roads: Existing Urban Trails |

z. EX Topography V-TOPO* layer colours and lineweights

| ✓ V-TOPO-BRK~ | 🚅 🖶 🔲 161 | Continuous | —— 0.13 mm | Topography: Breaklines |
|--------------------|----------------|---------------------|--------------|------------------------------------|
| ✓ V-TOPO-DTCH-EDGE | 💣 🖶 🔳 95 | EX-TOPODTCH (BCMoT) | —— 0.25 mm | Topography: Ditch Edges |
| ✓ V-TOPO-EMBK-BOTS | d 🖶 🔲 8 | EX-TOPOBOTB (BCMoT) | 0.25 mm | Topography: Bank Bottoms |
| ✓ V-TOPO-EMBK-TOPS | d 🚔 🔳 8 | EX-TOPOTOPB (BCMoT) | 0.25 mm | Topography: Bank Tops |
| ✓ V-TOPO-MAJR | d 🚔 🔳 8 | Continuous | 0.25 mm | Topography: Major Contours |
| ✓ V-TOPO-MINR | 🕝 🖨 🔳 9 | Continuous | 0.13 mm | Topography: Minor Contours |
| ✓ V-TOPO-MRSH | d 🚔 🔳 8 | EX-TOPOMRSH (BCMo | . —— 0.25 mm | Topography: Marsh or Swamp Outline |
| ✓ V-TOPO-ROCK | d 🖨 🔳 8 | EX-TOPOROCK (BCMoT) | —— 0.25 mm | Topography: Rock Outline |
| ✓ V-TOPO-TEXT | 🗗 🖶 🔲 251 | Continuous | —— 0.25 mm | Topography: Text and Annotation |

aa. EX Utilities V-UTIL* layer colours and lineweights

| ✓ V-UTIL | d 🖶 🔲 8 | Continuous | (| 0.25 mm | Utilities: Shared Utilities |
|----------------------|----------------|--------------------|---|---------|---|
| ✓ V-UTIL-CATV | 🔐 🚍 165 | EX-UTILCATV (MMCD) | (| 0.25 mm | Utilities: Cable TV |
| ✓ V-UTIL-CATV-STRC | 🔐 🚍 🔲 165 | Continuous | (| 0.25 mm | Utilities: Cable TV Structures |
| ✓ V-UTIL-CATV-TRCE | 🔐 🚍 🔲 165 | EX-UTILCATV (MMCD) | (| 0.25 mm | Utilities: Cable |
| ✓ V-UTIL-ELEC-MUNI | 🔐 🚍 🔳 31 | EX-UTILUGEL (MMCD) | (| 0.25 mm | Utilities: Municipality Electricity and Lighting |
| ✓ V-UTIL-ELEC-MUNI-S | 🔐 🚍 🔳 31 | Continuous | (| 0.25 mm | Utilities: Municipality Electricity and Lighting |
| ✓ V-UTIL-ELEC-MUNI-T | 🔐 🚍 🔳 31 | EX-UTILUGEL (MMCD) | (| 0.25 mm | Utilities: Municipality Electricity and Lighting Traced |
| ✓ V-UTIL-ELEC-POWR | 🔐 🚍 🔳 31 | EX-UTILUGEL (MMCD) | (| 0.25 mm | Utilities: Electricity and Lighting |
| ✓ V-UTIL-ELEC-POWR-S | 🔐 🚍 🔲 31 | Continuous | (| 0.25 mm | Utilities: Electricity Structures |
| ✓ V-UTIL-ELEC-POWR-T | 🔐 🚍 🔲 31 | EX-UTILUGEL (MMCD) | (| 0.25 mm | Utilities: Electricity Traced |
| ✓ V-UTIL-NGAS | 🚅 🚍 133 | EX-UTILNGAS (MMCD) | (| 0.25 mm | Utilities: Natural Gas Lines |
| ✓ V-UTIL-NGAS-STRC | 🚅 🚍 133 | Continuous | (| 0.25 mm | Utilities: Natural Gas Structures |
| ✓ V-UTIL-NGAS-TRCE | 🔐 🚍 🔳 133 | EX-UTILNGAS (MMCD) | (| 0.25 mm | Utilities: Natural Gas Traced |
| ✓ V-UTIL-TELE | 🔐 🚍 🔳 191 | EX-UTILTELE (MMCD) | (| 0.25 mm | Utilities: Telephone |
| ✓ V-UTIL-TELE-STRC | 🔐 🖶 🔳 191 | Continuous | (| 0.25 mm | Utilities: Telephone Structures |
| ✓ V-UTIL-TELE-TRCE | 🔐 🚍 🔳 191 | EX-UTILTELE (MMCD) | (| 0.25 mm | Utilities: Telephone Traced |
| ✓ V-UTIL-TEXT | 💣 🚔 🔲 251 | Continuous | (| 0.25 mm | Utilities: Text |
| ✓ V-UTIL-TRAF | 🔐 🖶 🔲 210 | Continuous | | 0.25 mm | Utilities: Traffic Signal Control |

bb. EX Vegetation V-VEGE* layer colours and lineweights

| ✓ V-VEGE | 116 | Continuous | —— 0.25 mm | Vegetation: Existing Plants |
|---------------|------------|---------------------|------------|---------------------------------|
| ✓ V-VEGE-GARD | 116 | EX-VEGEGARD (BCMoT) | —— 0.25 mm | Vegetation: Existing Gardens |
| ✓ V-VEGE-LINE | 116 | EX-VEGETREE (BCMoT) | 0.25 mm | Vegetation: Existing Tree Lines |

cc. EX Walls Fences Barriers V-FNCE and V-WALL layer colours and lineweights

| 4 | V-FNCE | ■ 8 | EX-FNCE (BCMoT) | —— 0.25 mm | Fence: Existing Fences |
|---|--------|-----|-----------------|------------|------------------------|
| • | V-WALL | ■ 8 | EX-WALL (BCMoT) | —— 0.25 mm | Walls: Existing Walls |

dd. PR Property C-PROP* layer colours and lineweights

| ✓ C-PROP | 110 | Continuous | 0.35 mm Property: Parcels (C3D) |
|------------------|------------|---------------|---|
| C-PROP-AREA TEXT | 1 1 | Continuous | 0.25 mm Property: Proposed Address, Area, Label |
| C-PROP-BNDY | 110 | Continuous | 0.35 mm Property: Proposed Boundary Parcels |
| C-PROP-ESMT | 220 | Continuous | 0.35 mm Property: Proposed Easment Parcels |
| C-PROP-LOTS | 32 | Continuous | 0.35 mm Property: Proposed Lot Parcels |
| ✓ C-PROP-ROW~ | 220 | PR-ROW (MMCD) | 0.35 mm Property: Proposed ROW Parcels |
| C-PROP-SGMT-TEXT | 1 1 | Continuous | 0.25 mm Property: Proposed Parcel Segment Text |

ee. PR Roads Edges C-ROAD-EDGE* layer colours and lineweights

| ✓ C-ROAD-EDGE | red | PR-ROADEDGE(MMCD) | 0.35 mm | Roads: Proposed Road Edge Pavement |
|------------------|------------|-------------------|------------|------------------------------------|
| C-ROAD-EDGE-ASPH | red | PR-ROADEDGE(MMCD) | 0.35 mm | Roads: Proposed Road Edge Asphalt |
| C-ROAD-EDGE-CONC | 130 | PR-ROADEDGE(MMCD) | 0.35 mm | Roads: Proposed Road Edge Concrete |
| C-ROAD-EDGE-GRAV | green | PR-ROADEDGE(MMCD) | 0.35 mm | Roads: Proposed Road Edge Gravel |
| C-ROAD-EDGE-SHLD | 101 | Continuous | —— 0.25 mm | Roads: Proposed Road Edge Shoulder |

ff. PR Roads Markings C-ROAD-MRKG* layer colours and lineweights

| ✓ C-ROAD-MRKG-ARRW | red | Continuous | 0.25 mm | Roads: Pavement Marking - Direction Arrow |
|--------------------|-----------|--------------|------------|---|
| ✓ C-ROAD-MRKG-BRKN | <u>51</u> | ALGN-BWL | —— 0.25 mm | Roads: Pavement Marking - Broken White Line - Rural Paintline |
| C-ROAD-MRKG-DECL | <u>51</u> | ALGN-DECL | 0.25 mm | Roads: Pavement Marking - Deceleration or Acceleration Lane |
| C-ROAD-MRKG-IGLN | <u>51</u> | ALGN-IGL | 0.25 mm | Roads: Pavement Marking - Intersection/Bicycle Guiding Line |
| C-ROAD-MRKG-LNEG | <u> </u> | Continuous | 0.25 mm | Roads: Pavement Marking - Lane Edge |
| C-ROAD-MRKG-MEDN | <u>51</u> | Continuous | 0.25 mm | Roads: Pavement Marking - Median |
| ✓ C-ROAD-MRKG-URPL | <u>51</u> | ALGN-BWL-URB | 0.25 mm | Roads: Pavement Marking - Broken White Line - Urban Paintline |
| C-ROAD-MRKG-WHIT | <u>51</u> | Continuous | 0.25 mm | Roads: Pavement Marking - White Line |
| C-ROAD-MRKG-YELO | <u> </u> | Continuous | —— 0.25 mm | Roads: Pavement Marking - Yellow Line |
| C-ROAD-MRKG-YELP | <u> </u> | ALGN-DECL | —— 0.25 mm | Roads: Pavement Marking - Passing Yellow Line |
| | | | | |

gg. PR Roads Profile C-ROAD-PROF* layer colours and lineweights

| ✓ C-ROAD-PROF | white | Continuous | | Default | Roads: Proposed Profile View Components (C3D) |
|------------------|------------|---------------|---|---------|---|
| C-ROAD-PROF-CNTR | 110 | Continuous | _ | 0.35 mm | Roads: Proposed Centreline Profiles |
| C-ROAD-PROF-GUTR | 40 | PR-PROFGUTR | | 0.25 mm | Roads: Proposed Gutter Profiles |
| C-ROAD-PROF-MAJR | 253 | Continuous | | 0.25 mm | Roads: Proposed Profile Grid Major |
| C-ROAD-PROF-MINR | 252 | Continuous | _ | 0.13 mm | Roads: Proposed Profile Grid Minor |
| C-ROAD-PROF-PAVE | 40 | PR-PROFPAVE (| | 0.25 mm | Roads: Proposed Pavement Edge Profiles |
| C-ROAD-PROF-TEXT | 1 1 | Continuous | | 0.25 mm | Roads: Proposed Profile Text |

hh. PR Roads SW CG DW, C-ROAD-WALK*, C-ROAD-CURB*, C-ROAD-DRIVE* layer colours and lineweights



ii. PR Roads z Other layer colours and lineweights

```
C-ROAD-ASSM
                       🔐 🚔 🦲 40
                                   Continuous

    Default Roadways: Assemblies and Subassemblies (C3D)

C-ROAD-BARR
                       of 🚔 🔳 111 PR-BARR (BCMoT)

    0.25 mm Roads: Proposed Barriers

C-ROAD-CNTR
                       of 🚍 📕 red PR-CENTRE (MMCD)
                                                      ---- 0.35 mm Roads: Proposed Centrelines and Crowns
                       C-ROAD-CORR

    Default Roads: Proposed Corridor Feature Lines (C3D)

                       C-ROAD-FURN
                                                        - 0.35 mm Roads: Road Furniture
C-ROAD-LINK

    Default Roads: Proposed Corridor Links (C3D)

C-ROAD-SAMP
                       ---- 0.25 mm Roads: Proposed Sample Lines and Text (C3D)
                       🗂 🚔 🗌 white Continuous
C-ROAD-SCTN
                                                      ---- Default Roads: Proposed Section Components (C3D)

☐ 🚔 🔲 11 Continuous
C-ROAD-SCTN-TEXT
                                                        --- 0.25 mm Roads: Proposed Section View Text
                                                      ---- Default Roads: Proposed Section View Components (C3D)
C-ROAD-SCTN-VIEW
                       🔐 🚔 🔲 110 Continuous
  C-ROAD-SCTN-VIEW-GRID 💣 🚔 🔲 252
                                                           0.13 mm Roads: Proposed Section View Grid
  C-ROAD-SHAP
                       💣 🚔 🗌 white Continuous
                                                                  Roads: Proposed Shapes (C3D)
                                                      —— Default Roads: Proposed Shapes Transparent (C3D)
C-ROAD-SHAP-TRAN
                       C-ROAD-SIGN
                       🔐 🚔 🔲 130 Continuous

    0.35 mm Roads: Proposed Signs

C-ROAD-TEXT
                       🔐 🖶 🔳 11
                                                         - 0.25 mm Roads: Proposed Text and Annotation
                                   Continuous
                       🔐 📇 🔲 120 Continuous
                                                         - 0.35 mm Roads: Proposed Bike Trail
C-ROAD-TRAL-BIKE
C-ROAD-TRAL-URBN
                       - 0.35 mm Roads: Proposed Urban Trail
```

jj. PR Topography C-TOPO* layer colours and lineweights

| ✓ C-TOPO | 💣 🖶 🗌 white | Continuous | Default | Topography: Surface Components (C3D) |
|--------------------|--------------|---------------------|------------|---|
| C-TOPO-DTCH | 🖆 🖶 🔳 113 | PR-DRANCNTR (BCMoT) | —— 0.25 mm | Topography: Ditches |
| C-TOPO-EMBK | 💣 🖶 🔃 yellow | DOT2 | 0.35 mm | Topography: C3D Grading Components (C3D) |
| ✓ C-TOPO-EMBK-CUT~ | 🔐 🖶 📕 12 | HIDDEN2 | —— 0.25 mm | Topography: C3D Grading Cut Components |
| C-TOPO-EMBK-FILL | 💣 🖶 🔳 91 | HIDDEN2 | —— 0.25 mm | Topography: C3D Grading Fill Components |
| C-TOPO-FEAT | 💣 🖶 🗌 white | Continuous | Default | Topography: Feature Line Components (C3D) |
| C-TOPO-GRAD | 💣 🖶 🗌 white | Continuous | Default | Topography: Grading Obejct Components (C3D) |
| C-TOPO-MAJR | 💣 🖶 📕 242 | Continuous | —— 0.25 mm | Topography: Major Contours |
| C-TOPO-MINR | 🖆 🖶 🔳 143 | Continuous | —— 0.25 mm | Topography: Minor Contours |
| C-TOPO-STRC | 🖆 🖶 🔳 21 | Continuous | —— 0.25 mm | Topography: Structures |
| C-TOPO-SWLE | 🖆 🖶 🔳 113 | PR-DRANSWLE (MMCD) | —— 0.25 mm | Topography: Swales |
| C-TOPO-TEXT | 💣 🖶 🔳 11 | Continuous | —— 0.25 mm | Topography: Text and Annotation |

kk. PR Utilities C-UTIL* layer colours and lineweights

| ✓ C-ILLM-PIPE | 1 2 | PR-UTILUGEL (MMCD) | 0.25 | mm Utilities: Proposed Municipality Electricity (Over and Under) |
|------------------|------------|--------------------|------|--|
| C-ILLM-STRC | 1 3 | Continuous | 0.25 | mm Utilities: Proposed Municipality Electricity and Lighting |
| C-UTIL | 230 | Continuous | 0.25 | mm Utilities: Proposed and Shared Utilities |
| C-UTIL-CATV | 30 | PR-UTILCATV (MMCD) | 0.25 | mm Utilities: Proposed Cable TV (Over and Under) |
| C-UTIL-ELEC-MUNI | 230 | PR-UTILUGEL (MMCD) | 0.25 | mm Utilities: Proposed Municipality Electricity (Over and Under) |
| C-UTIL-ELEC-POWR | 230 | PR-UTILUGEL (MMCD) | 0.25 | mm Utilities: Proposed Electricity (Over and Under) |
| C-UTIL-NGAS | <u>40</u> | PR-UTILNGAS (MMCD) | 0.25 | mm Utilities: Proposed Natural Gas (Over and Under) |
| C-UTIL-TELE | 30 | PR-UTILTELE (MMCD) | 0.25 | mm Utilities: Proposed Telephone (Over and Under) |
| C-UTIL-TEXT | 1 1 | Continuous | 0.25 | mm Utilities: General Utilities Text |
| C-UTIL-TRAF | <u> </u> | Continuous | 0.25 | mm Utilities: Proposed Traffic Signal Controls |

II. PR Vegetation C-VEGE* layer colours and lineweights

| ✓ C-VEGE | 80 | Continuous | —— 0.25 mm | Vegetation: Plants and Trees |
|-------------|-----------|---------------------|------------|---------------------------------|
| C-VEGE-GARD | 80 | PR-VEGEGARD (BCM | —— 0.25 mm | Vegetation: Garden Lines |
| C-VEGE-LINE | 80 | PR-VEGETREE (BCMoT) | 0.25 mm | Vegetation: Tree and Bush Lines |

mm. PR Walls Fences Barriers C-FNCE, C-ROAD-BARR, C-WALL layer colours and lineweights

| ✓ C-FNCE | 122 | PR-FNCE (BCMoT) | 0.25 mm Walls: Proposed Fences |
|-------------|------------|-----------------|----------------------------------|
| C-ROAD-BARR | 111 | PR-BARR (BCMoT) | 0.25 mm Roads: Proposed Barriers |
| C-WALL | 122 | PR-WALL (BCMoT) | 0.25 mm Walls: Proposed Walls |