

APPENDIX A - 1 // Public Lecture Presentation

PAGE 32

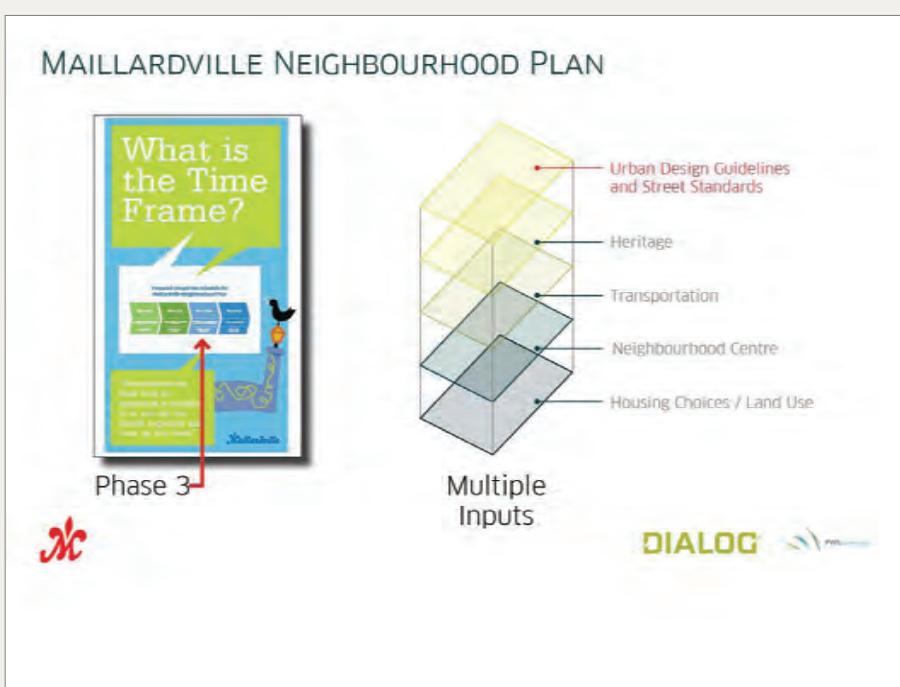


slide 1

URBAN DESIGN GUIDELINES AND STREET STANDARDS



Neighbourhood Character



slide 2

slide 3

NEIGHBOURHOOD CHARACTER

THE INTERPLAY OF BUILT FORM AND NATURAL ENVIRONMENT, IN BOTH THE PRIVATE AND PUBLIC REALMS THAT MAKE ONE PLACE DIFFERENT FROM ANOTHER.

"THE PATTERN OF A PLACE"



slide 4

URBAN DESIGN GUIDELINES AND STREET STANDARDS



Neighbourhood Character



Sense of Place

DIALOG

slide 5

SENSE OF PLACE

SENSE OF PLACE – THOSE THINGS THAT ADD UP TO A FEELING THAT A COMMUNITY IS A SPECIAL PLACE, DISTINCT FROM ANYWHERE ELSE

"THE FEELINGS OF A PLACE"



DIALOG

URBAN DESIGN GUIDELINES AND STREET STANDARDS



Neighbourhood Character



Sense of Place



History

DIALOG

slide 7

HISTORY

MAILLARDVILLE'S RICH HISTORY TO BE REFLECTED IN THE PRESENT. A WAY OF PROVIDING PERSPECTIVE ON THE PRESENT.

"THE RECORD OF A PLACE"



DIALOG

slide 6

slide 8

URBAN DESIGN GUIDELINES AND STREET STANDARDS



Neighbourhood Character



Sense of Place



History



Authenticity



PLACEMAKING



slide 9

AUTHENTICITY

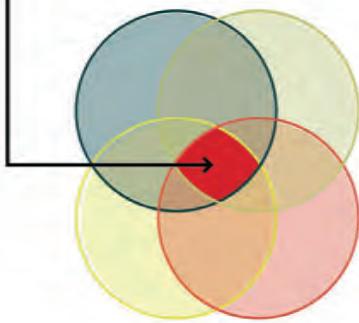
THE TRUTHFULNESS OF ORIGINS, ATTRIBUTES, AND INTENTIONS. AUTHENTICITY IS CLOSELY ALIGNED WITH QUALITY AND LONGEVITY. IT IS DISTINCTLY DIFFERENT FROM "STYLE".

"THE CULTURE OF A PLACE"



slide 10

GREAT PLACEMAKING

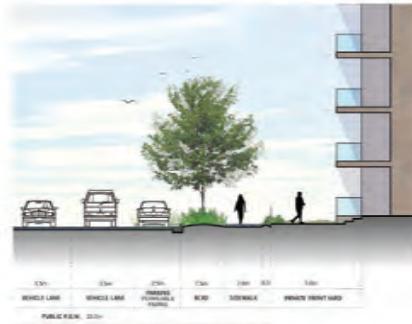


slide 12

URBAN DESIGN GUIDELINES AND STREET STANDARDS



Building Design Guidelines



Public Realm Design Guidelines / Street Standards



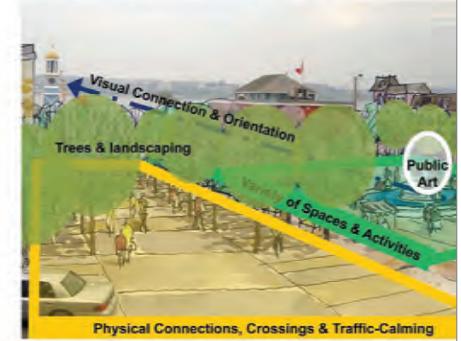
DIALOG

slide 13

URBAN DESIGN GUIDELINES AND STREET STANDARDS



ACKNOWLEDGE A COMMUNITY'S PRESENT



DESCRIBE A COMMUNITY'S FUTURE



DIALOG

slide 15

URBAN DESIGN GUIDELINES AND STREET STANDARDS

- Street standards ensure that there is a unified approach to the public realm
- Guides urban design by influencing building design through the development review process
- Does not suggest a timeline for implementation of ideas
- Must be "Made for Maillardville" to truly reflect the community

Building Design Guidelines

Public Realm Design Guidelines / Street Standards



DIALOG

slide 14

Urban Design



DIALOG

slide 16

What is urban design and who is Jack?

what is Jack concerned with?

What does Jack believe in?



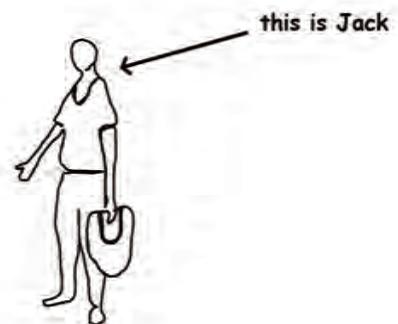
urban design

slide 17

What is urban design and who is Jack?

urban design what is it?

...the process of shaping a physical setting to enhance **quality of life** – and the visual and physical experience of everyday life...



slide 19

urban design what is it?

...it is the art of creating **meaningful and memorable places** through the design and configuration of buildings, groups of buildings, spaces and landscapes...

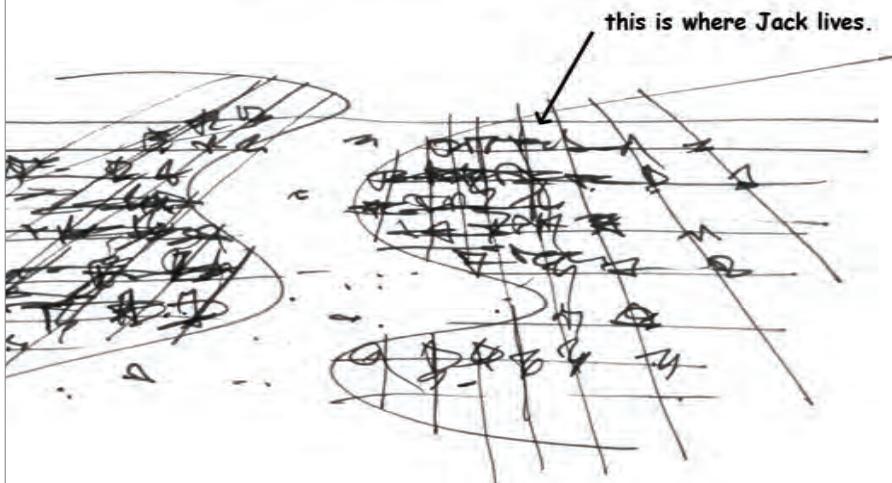
this is where Jack lives, works, plays...



slide 20

urban design**what is it?**

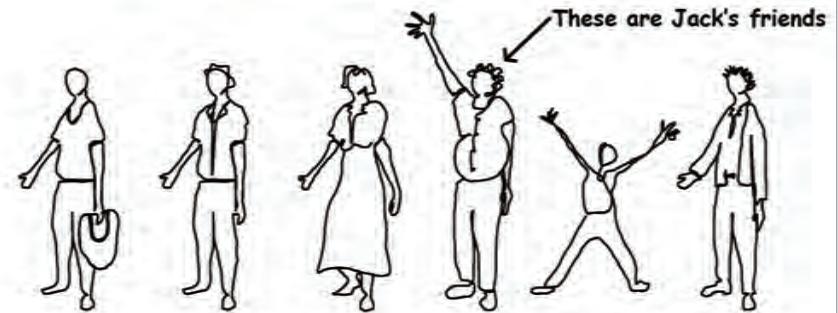
...**creating places**—differentiating one place from another, enriches urban living, generates economic value, and attracts people and business to these places...



slide 21

urban design**what is it concerned with?**

the **quality** and **character** of areas or structures that are in, or that frame, public spaces...



...and the corresponding **design, patterns and arrangement** of
 1 neighbourhoods,
 2 streets,
 3 open spaces, and
 4 buildings and the spaces between buildings...

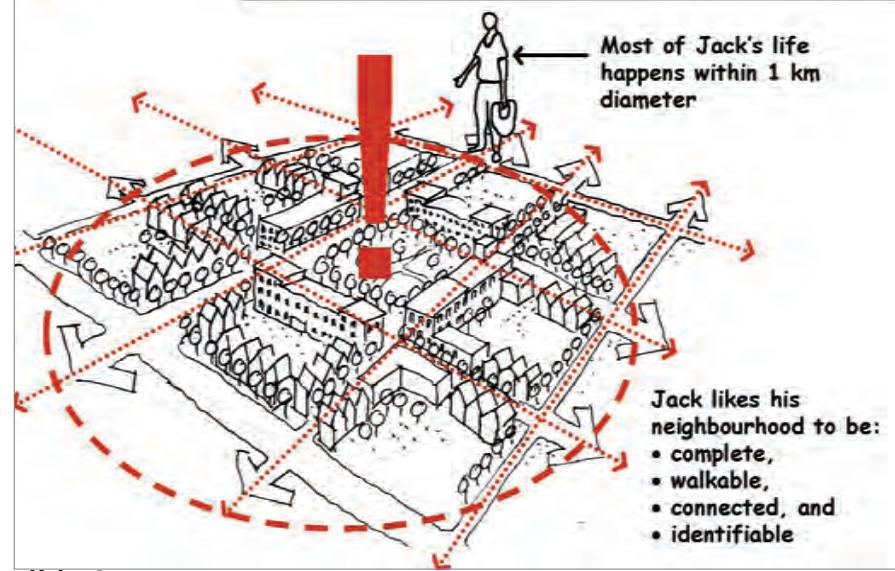
slide 23

What is Jack concerned with?

slide 22

urban design**what is it concerned with?**

1

neighbourhoods

slide 24

urban design**what is it concerned with?****2****streets – are the primary open space of the city**

slide 25

urban design**what is it concerned with?****2****streets****Jack is interested in:**

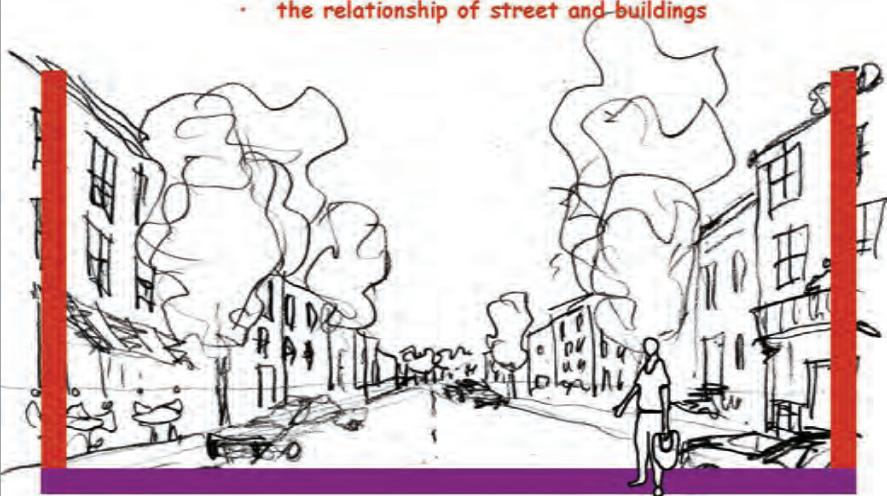
- variety of users, variety of modes of transportation



slide 27

urban design**what is it concerned with?****2****streets****Jack is interested in:**

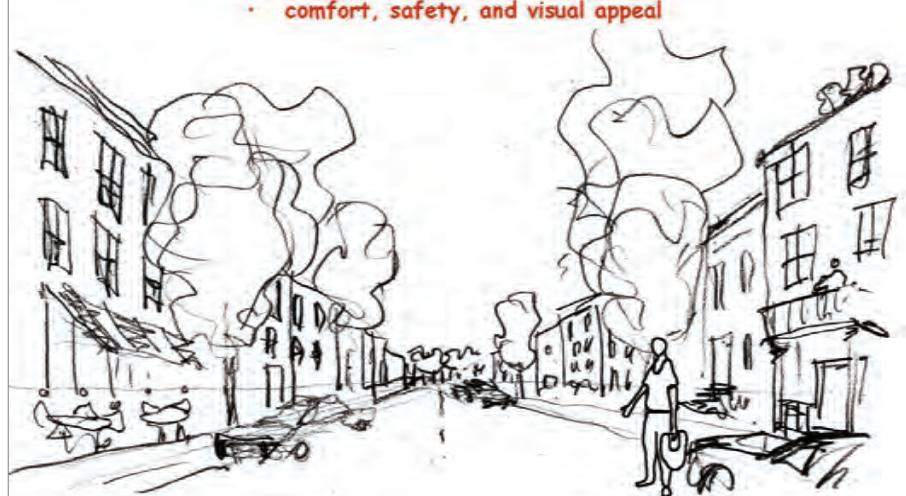
- the relationship of street and buildings



slide 26

urban design**what is it concerned with?****2****streets****Jack is interested in:**

- comfort, safety, and visual appeal



slide 28

urban design what is it concerned with?

3 open spaces

Jack likes:

- a range of possibilities,
- a range of scales: including the small and the intimate...

slide 29

urban design what is it concerned with?

4 built form and architecture

Jack is concerned with:

- quality (we focus too much on style)

slide 31

urban design what is it concerned with?

3 open spaces

Jack is interested in the:

- the relationship with adjacent uses
- overall connectivity

slide 30

urban design what is it concerned with?

4 built form and architecture

Jack is concerned with:

- quality (we focus too much on style)
- scale in relation to the surroundings and himself

slide 32

urban design what is it concerned with?

4 built form and architecture

Jack is concerned with:

- **quality** (we focus too much on style)
- **scale** in relation to the surroundings and himself
- **contribution** to quality of life - their civic obligation



slide 33

urban design what is it concerned with?

1+2+3+4 ...anything, everything that is tangible in the city.



slide 34

What does Jack believe in?

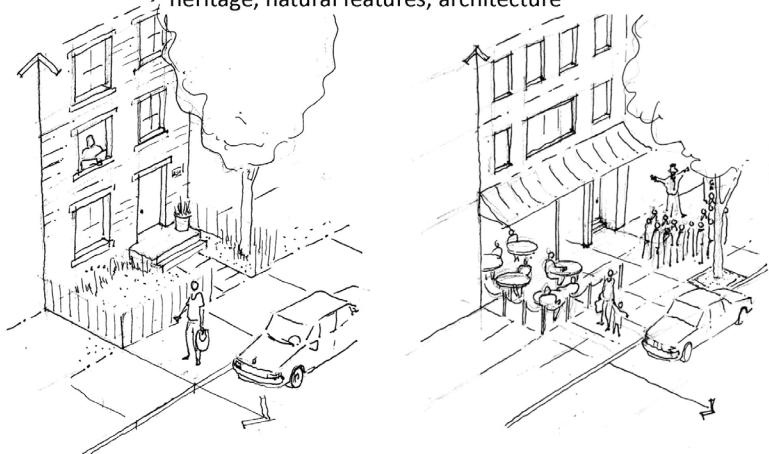


slide 35

urban design What does Jack believe in?

1 Sense of Place

protecting and enhancing the authentic, unique and memorable qualities that distinguish an area and define its identity, such as heritage, natural features, architecture



slide 36

urban design What does Jack believe in?

2 Mix & Variety

providing choice and ensuring a vibrant street life through the close proximity of compatible uses and building types

slide 37

urban design What does Jack believe in?

3 Critical Mass

providing the necessary density of people and activity to ensure the desired public or commercial use can remain viable

slide 38

urban design What does Jack believe in?

4 Visual & Physical Connectivity

providing a fine network of clearly defined and accessible linkages and visual landmarks across areas and between areas

slide 39

urban design What does Jack believe in?

5 Enclosure & Continuity

physically defining streets and open spaces and providing unifying features to create a visual cohesive environment

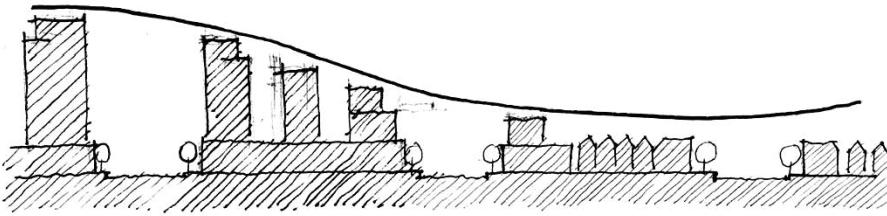
slide 40

urban design What does Jack believe in?

6

Compatibility & Transition

ensuring harmonious relationships between different uses and building scales and providing gradual shifts or buffers to mitigate extremes



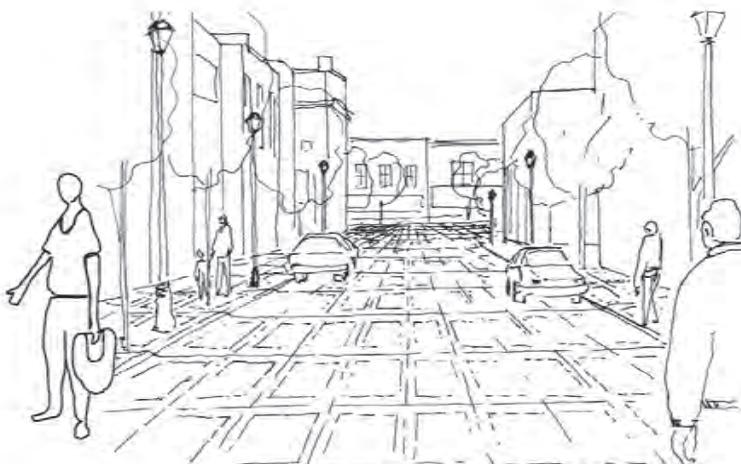
slide 41

urban design What does Jack believe in?

7

Scale & Proportion

ensuring the appropriate space or building size for the volume of use, for its site, and in relation to its surroundings



slide 42

urban design What does Jack believe in?

8

Safety, Security & Comfort

ensuring a vibrant and inviting pedestrian environment with constant visible activity, calmed vehicular traffic, and access to sun and shade



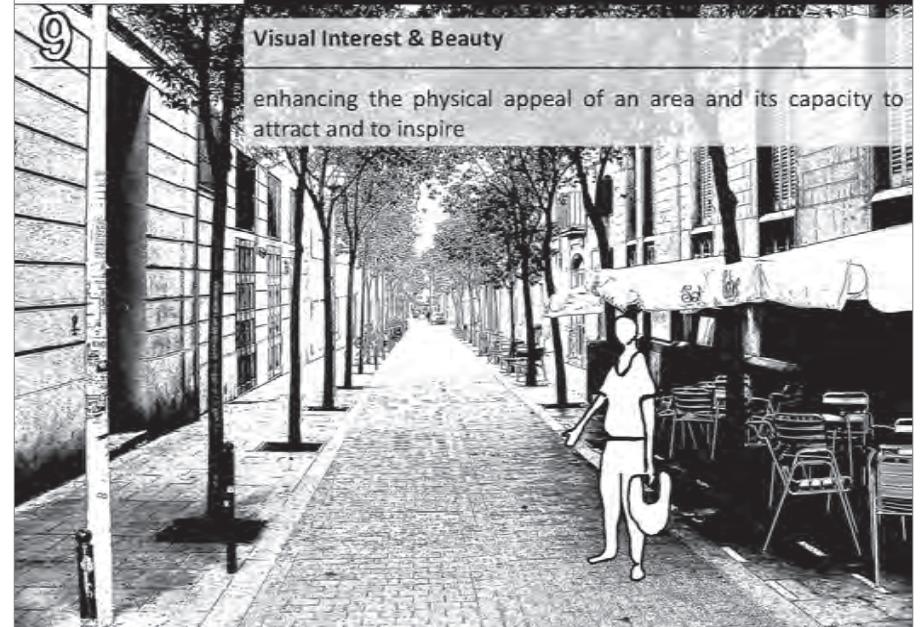
slide 43

urban design What does Jack believe in?

9

Visual Interest & Beauty

enhancing the physical appeal of an area and its capacity to attract and to inspire



slide 44

Public Space



DIALOG

slide 45



GRANVILLE ISLAND



DIALOG

slide 46



PORTLAND



DIALOG

slide 47

Streetscapes



DIALOG

slide 48



SEFC



DIALOG 

slide 49



SEFC



DIALOG 

slide 50



SEFC



DIALOG 

slide 51



SAN FRANCISCO



DIALOG 

slide 52



slide 53

DIALOG



OLD MONTREAL

DIALOG



NEWPORT VILLAGE



DIALOG



slide 56

DIALOG



slide 54



WINNIPEG



DIALOG 

slide 57



ROSEDALE HCD



DIALOG 

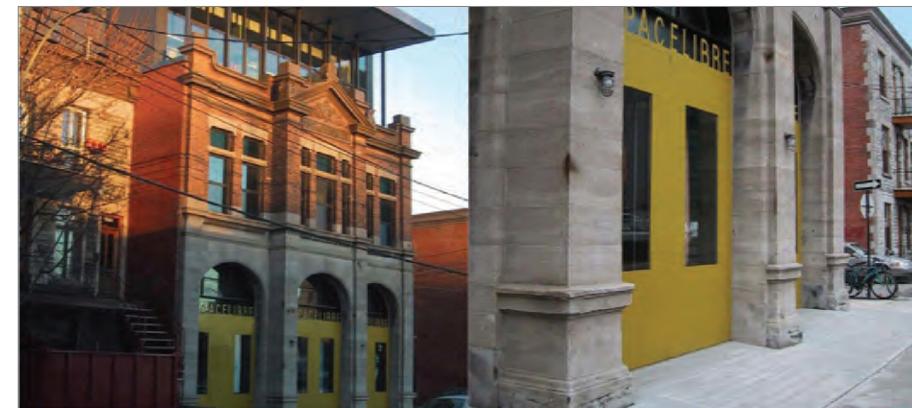
slide 59

Old and New



DIALOG 

slide 58



OLD MONTREAL



DIALOG 

slide 60



OLD MONTREAL



DIALOG

slide 61



OLD MONTREAL



DIALOG

slide 63



OLD MONTREAL

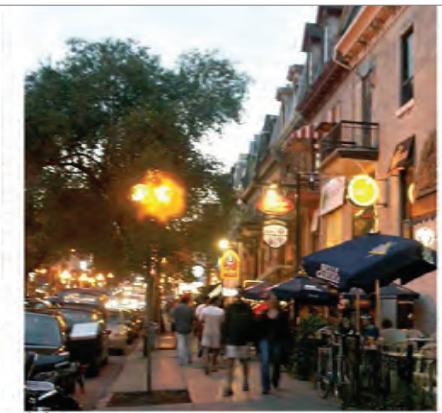


DIALOG

slide 62



PARIS



MONTRÉAL

DIALOG

slide 64